

ABSTRACT OF THE DISCLOSURE

5 The present invention relates to a gaming device which generates a sound effect when the player comes within a certain proximity of reaching an award or deduction but does not reach an award or deduction. The gaming device also generates sound effects when the player fails to reach an award a certain number of times. This feature, usable in primary
10 games and bonus rounds, provides players with information and enhances the enjoyment and entertainment which players experience.